



# Brewood Football Festival

**Sunday 25th June 2017**

**Morning Session 7's, 9's & 11's. (Registered by 9am)**  
**Afternoon Session 8's, 10's & 12's (Registered by 1.30pm)**

Name of club \_\_\_\_\_

County Affiliated to and number \_\_\_\_\_ (must be completed)

Managers name \_\_\_\_\_

Club Secretary \_\_\_\_\_

Managers address \_\_\_\_\_

Town \_\_\_\_\_ Postcode \_\_\_\_\_

Telephone \_\_\_\_\_ Home \_\_\_\_\_

\_\_\_\_\_ Mobile \_\_\_\_\_

E mail address \_\_\_\_\_

I wish to apply to enter one team in the following age category:-

**Current year age groups**

Age	7 (5 a side)	8	9	10	11	12
Name of team						

We require one form to be completed per team, a maximum of two teams per age group is allowed. Maximum 12 players to be registered for under 11 and under 12. 10 players for under 8, under 9 and under 10 and 8 Players for under 7. All ages are 7 a side apart from under 7 which are 5 a side. Note: - no academy players permitted.

Please enclose cheque for the amount of £35, cheques made payable to Brewood JFC. If you require a receipt please TICK here  this will be e-mailed to you.

**Signed** \_\_\_\_\_ **Date** \_\_\_\_\_

Further details will follow once your application has been accepted.

The management reserve the right to ask for proof of a player's age either by way of a passport, registration document or birth certificate. Any team found to be playing over age or academy players will be removed from the tournament.

*Please return your completed form & cheque to Mr Kevin Twigger, Event Manager, Cosy Nook, Coven Road, Brewood, ST19 9BY*

# Tournament Rules

Matches shall be played in general conformity with the laws for small-sided Mini Soccer games issued by the Football Association.

The festival will be open for teams in the age groups of Under 7, 8, 9, 10, 11 and 12

All teams must be affiliated to their local FA. The entry fee will be £35 per team, paid in advance.

A management committee comprising President, Chairman, Vice Chairman, Treasurer, Secretary and two others shall be appointed to organise the competition.

The management committee shall have the power to apply, act upon and enforce the Rules of the Festival and shall also have jurisdiction over all matters affecting the competition including any not provided for by the rules.

The qualifying age groups for the competition will be for the season 2016/17 as at 31<sup>st</sup> August for each age group.

Before taking part each team will produce on the form provided a list of players they wish to register for the competition, together with their date of birth. Proof of age, either by Birth certificate, passport, doctor's card or CURRENT LEAGUE REGISTRATION CARD must be available for viewing in the event of being challenged on age. No academy players are permitted in this tournament. Any team found to be playing over age or academy players will be removed from the tournament.

Teams are to register at least 30 minutes before their 1<sup>st</sup> game. Morning session by 9am and afternoon session by 1.30pm. If a team arrives too late to take part in a game allotted that team shall forfeit the game by a 2-0 score line.

There will be a managers meeting at 9am for morning session and 1.30pm for the afternoon session in the training rooms.

Each team is to report to their scheduled pitch 5 minutes before the kickoff time.

The competition will be started on a league basis for all ages with each team playing each other once with a minimum of three games before the semi-final and then the final. There will be three points awarded for a win and one point for a draw. The top two teams from each group will qualify through to the semi-finals and then finals. The winner of Group A will play the runner up of Group B; the winner of Group B will play the runner up of group A.

In the event of teams being level on points at the end of the league section then the team with the better goal difference will take precedence. In the event of the goal difference being equal then the team scoring the most goals will take precedence. If still equal the result between the two teams will be decided on a penalty shoot out as per the knockout stage format.

Each team can make unlimited substitutions throughout each game using their maximum three permitted substitute players.

The referee shall be responsible for notifying the score of each game via a score ticket, which will be collected by a Brewood pitch assistant to take to the scores room. The Festival organisers shall pay for referees.

All questions of eligibility, qualification of players or interpretation of rules shall be referred to the Management Committee.

The Rules of the Festival shall be binding on the teams taking part. All cases of misconduct shall be reported to the parent County Association of the Club concerned.

Each Club is permitted to enter only two teams per age group.

Each team will be required to provide for each game a suitable match ball, which will be selected by the referee for the game. It is the responsibility of the Managers to ensure that the ball is the correct size before the game commences.

In the event of a colour clash, the first named team will be required to change its strip, (all teams to bring a suitable change of kit) or bibs.

## **Playing Rules:**

**Playing Area:** 60m x 35m (approx).

A centre mark in the centre of the pitch, opponents must be at least 3m radius from the ball on commencement or restart of play.

Goal Area: 20m x 10m (approx). Rules apply in this area as per the Laws of the association football.

Penalty Mark: - Penalty kicks will be taken from the Goal area line in the centre of the goal.

The Ball: - The ball shall be size 3-regulation football for U7s, U8s & U9s. The ball shall be size 4-regulation football for U10, U11 & U12

### **Number of Players:**

A) All ages are 7 a side apart from under 7 who are 5 a side. Each squad will be no more than 12 players in total for under 11 and 12. No more than 10 players for under 8, 9 and 10. and 8 players for under 7. No more than 7 players will be on the field of play from each team at one time for 7 a side and 5 for 5 a side. One player from each team shall be a goalkeeper.

B) Unlimited substitutions are allowed provided the following rules are adhered to:

i. No player coming on as sub may enter the field of play before the player being replaced has crossed the outline of the field of play.

ii. Players may come back to play the game after being substituted providing rule a, is adhered to.

iii. Any squad member may change places with the goalkeeper at an appropriate stoppage in play, providing the referee is notified and that he wears a kit that clearly distinguishes them from the outfield players.

C) No one other than the players and referee will be on the field of play during the game, unless agreed by the referee for the attention given to an injured player. The referee has the power to stop or abandon any game if players, officials or spectators persistently encroach over the encroachment line or onto the field of play

D) A match should not be considered valid if the playing strength of either team is reduced to 5. The fuller strength team will win the game by a score of 2-0.

E) If any team is believed to be reducing its team numbers in order to gain an advantage for qualification of itself or any other team it shall be disqualified for the Festival immediately and its results be replaced by 2-0 scores.

**Players Equipment:** Player's footwear is optional but must conform to the FA safety requirements. Shin Pads **MUST** be worn by all players and be covered by socks at all times.

**Referees:** A referee shall be appointed to officiate each game. He shall have the same powers and duties as laid down in the Laws of the Game. The referee shall act as timekeeper and scorer and signify half time and full time by the appropriate signal.

### **Duration of the games:**

**Leagues** The duration of all games shall be 6 minutes each half for the Under 7s and Under 8s, and 8 minutes each half for the 9s 10s, 11s & 12s, with an immediate turnaround at half time. In the event of knockout games being level at full time a period of extra time of 3 min's each half will be played. During this period of play the Golden Goal rule will apply should a goal be scored (FIRST GOAL IS WINNING GOAL).

If still level at the end of extra time penalties will be taken 5 for each side. If still level, sudden death penalties will be taken – a player may not take two penalties unless the whole team have taken one.

The semi & finals shall be 10 minutes each way for the 9s, 10s, 11s and 12s.

**Ball in and out of play:** If the ball goes out of play over the goal line then a corner or goal kick is awarded. If the ball crosses the touchline then a throw in will be awarded. These restarts will be as outlined in the Laws of the Game.

**Scoring:** Goals are scored when the whole of the ball crosses the goal line between the goal posts and under the crossbar.

**Offside:** There is no offside law in the Brewood Festival. Players are permitted anywhere on the field of play.

**Fouls and Misconduct:** Normal punishments as per the laws of the game apply. A player cautioned by the referee will automatically be ineligible for the team's next game. A player who is sent off shall not be allowed to take any further part in the Festival that day and no substitute is allowed to take their place during the course of the game in which the offence occurred.

**Free Kicks:** When a player is taking a free kick, all of the opposing players shall be at least 3 m from the ball until it is played. All free kicks are DIRECT. A player **MAY NOT** score direct from the kick off either at the start, half time or after a goal has been scored.

After any stoppage other than by a normal type of law infringement, a drop ball as per the 'Laws of the Game' shall restart the game.

**Goalkeepers:** They are not allowed to touch the ball with their hands when passed back by a team mate. They are not allowed to touch the ball with their hands after they have received it directly from a throw in taken by a team mate. **The goalkeeper is not allowed to kick or drop kick the ball directly from their hands; they must roll or throw it out.** (Age groups U7-U8 are allowed to kick from hand without penalty). For all these offences, the free kick should be taken from the penalty area line, parallel with the goal line, at the nearest point to the offence.

**Retreat Line: (Under 7s, 8s & 9s only)** On taking a goal kick, all opposition players must retreat to the half-way line as a minimum to allow the goalkeeper the opportunity to play out from the back. The goalkeeper is entitled to wait until all opposition players are out of his or her half of the field before taking the kick, and upon the awarding of the goal kick opposition players are expected to leave the half without delay. If the goalkeeper chooses to take the goal kick quickly then the ball is in play as soon as it leaves the goal area, whether the opposition players have retreated to the half-way line or not. In this instance, a quick restart by the goalkeeper forfeits the opportunity to have the opposition players retreat to their own half.

**Respect Barriers:** The team manager and assistant may stand between the respect barrier and the pitch white line. All spectators etc shall watch the games from OUTSIDE the RESPECT BARRIER – make sure parents are aware of this. The respect barrier will be 1 meter from the edge of the pitch. NO spectators or managers will be allowed behind the Goal line.

**Trophies:** Trophies will be awarded to the winners and runners up in each age category. A team trophy will also be presented.